

04.

Workshop Canvas

Don't design activities.
Design decisions.

AWAI

TOOLS TO SEE WHAT
HAPPENS IN BETWEEN.

WHY ARE WE HERE?
What is the real purpose of this workshop?

AT THE END WE NEED TO HAVE...
What decision, output or clarity do we need?

WHO NEEDS TO BE IN THE ROOM?
Who has a voice, knowledge or perspective we need?

WHAT DO THEY KNOW THAT WE DON'T?
What unique insights can they bring?

WHAT NEEDS TO HAPPEN?
EXPLORE MAKE SENSE DECIDE

ACTIVITIES				
ACTIVITY	PURPOSE	TIME	OUTPUT	METHOD / MATERIALS

AFTER THE WORKSHOP
What needs to happen between the workshop and the real world for this decision to actually move forward?